

SAN ANTONIO WILD TO MILD

CLASS DESCRIPTION AND SCORING/RULES

- **Handling and Conditioning Class- 40 Points from each judge:** For this class the trainer will lead the horse into a small round pen in the arena, take the halter off and release the horse in the pen. The trainer will Exit the pen. The horses conditioning will be scored at this time. The trainer will go back into the pen, when you go back in you must re-halter your horse and lead it out of the pen. Then you will finish the rest of the course. You will be judged on the following:
- I. **Handling-30 Points-** Judges will be looking at the horse's demeanor and responsiveness while haltering process, as well as the bond or relationship between the horse and trainer through the completion of additional handling maneuvers including but not limited to
 - **Walk**
 - **Trot**
 - **Stop**
 - **Back**
 - **Pick-up feet**
 - **Load and unload from trailer**
 - II. **Conditioning- 10 Points-** The horses conditioning will be judged in two areas:
 - **Appropriate weight/muscling (based on Henneke System) (5 Points).**
 - **Overall Appearance- this score will reflect hair coat, feet condition, ect. (5 points)**
 - III. **No person shall alter, change or attempt to hide the natural marking or rubs or raw skin of a horse dye, hoof polish, powder or in any other manner-doing so will result in a 10 point deduction per a judge. The use of a stud chain is prohibited and will result in a disqualification of the class. Trainer may clip/trim horses or leave horse all natural. Use of false tails and extensions are prohibited and will result in a disqualification. You won't get any points deducted for short or rubbed out manes or tails. The score will not reflect conformation.**
- **Leading Trail Class- 40 points per judge:** This class is to show the horse's ability and willingness to perform several tasks that might be asked of them during the course of a

normal day. Competitors will be asked to lead the horse through the course of obstacles. Obstacles **may include but are not limited to** the following:

- Walk over logs or poles
- Walk/trot between cones or obstacles
- Move forward and/or reverse through a simple chute
- Pick up all feet
- Additional elements may be added such as brush, artificial foliage, rain slickers, ect.

➤ **Freestyle- 40 points per judge:** During this class Trainers are encouraged to choose music, costumes and props that permit them to show the athletic abilities of their horse in front of a crowd

- IV. **All trainers are required to show their mustang in-hand-** riding is not an option and doing so will result in disqualification.
- V. Horses over the age of 2 are allowed to pull or drag. Wagon, Buggy, with the trainer in it.
- VI. Trainers will have 5 min prior to their performance to set the arena.
- VII. Trainer must provide their own props and help to set up in the arena and tear down- it is trainer's responsibility to make sure all props are cleared from the arena immediately after their performance, including hay, confetti, ect. Not completely clearing the arena of debris will result in a no score for the freestyle.
- VIII. All props must be free standing. Nothing may be driven into the ground (rebar, stakes, ect.) and doing so will result in a no score for the freestyle.
- IX. Props of pyrotechnic nature including fireworks, flares, firecrackers, ring of fire, ect. Are not allowed and will be disqualified.
- X. Wearing guns (real or toy) in any arena or during the competition, as well as shooting guns and blanks is not allowed during the competition or anywhere on the grounds and will result in an automatic disqualification.
- XI. Trainer will have 3 ½ minutes to complete their freestyle performance. the music and time will start when the trainer and horse pass the plane of the gate of the arena.
- XII. Live voice-overs or commentary from the trainer or trainer representative are not allowed during the performance and will be disqualification.
- XIII. Lights or spotlights cannot be altered for any of the trainer freestyle performance.
- XIV. Music is required component of the freestyle performance. Music must be submitted as one single track. Music will not be played from phone or any other device.

- XV. *All freestyle music and themes should be family-friendly. Music containing profanity and controversial or disparaging themes or props are strictly prohibited.*
 - XVI. *Other animal's dogs, additional horses, and cattle are not allowed in the arena during the freestyle performance.*
 - XVII. *Other people including children will NOT be in the arena during the freestyle for any other reason than to drive a vehicle to be used during the performance. If someone other than the trainer is driving a vehicle in the performance **none of the occupants** of the vehicle will be allowed to exit the vehicle while in the arena and the windows must be rolled up at all times. Must be closed-cab; gators, golf carts, ATV's, ect. Will not be allowed. Other people are NOT allowed to act as props, ride or come in contact with the horse at any point during the freestyle. You are allowed to have people in the arena during your 5 min to set up but must exit when time it up.*
 - XVIII. *Youth Trainers are NOT allowed to drive or operate any vehicle.*
 - XIX. *Mustangs are not allowed to walk, trot, or lope onto a moving vehicle or trailer of any kind.*
 - XX. *Trainers must wear appropriate footwear during freestyle bare foot is not allowed*
- *The Freestyle portion is worth 40 points and will be scored in the following*
 - **Overall Horsemanship-20 points:**
 - *The communication and partnership between horse and trainer, and the horses' overall willingness to perform and execute maneuvers correctly in a controlled relaxed and confident manner.(10 points)*
 - *Incorporation of variety of maneuvers and their degree of difficulty (10 Points). These should be but not limited to: side pass, pulling, or dragging, serpentines, ect.*
 - **Entertainment – 20 points**
 - *Choreography – the composition and arrangement of the exhibition in relation to the music and its rhythm. (10 points)*
 - *Creativity- the use of themes, costumes, and props to enhance the performance and over all originality (10 Points.)*

If you have more question please contact James Ellis 580-263-8340 or

Shanni Shipley 307-271-1509